

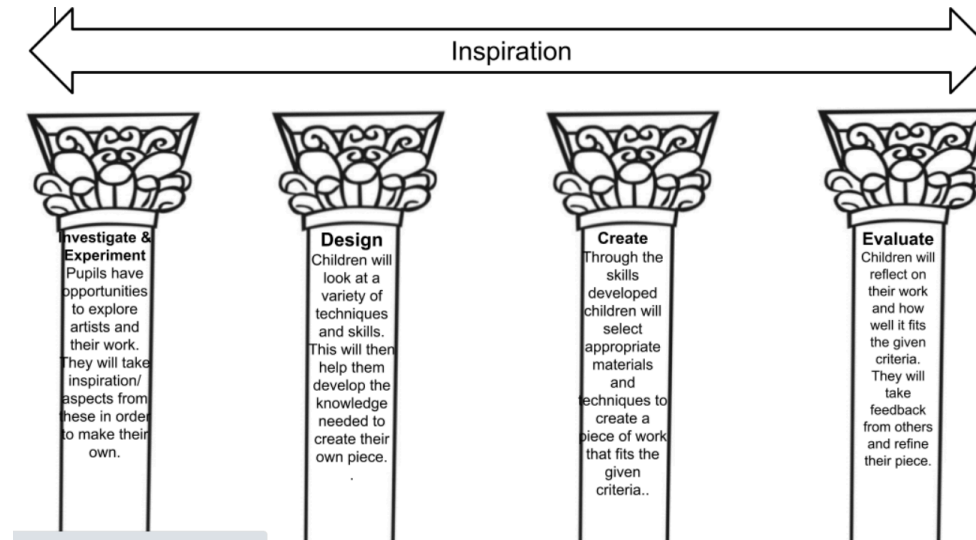
Wragby Primary School – Art Long term Plan Year 4

Key Stage 2: Programme of study

Pupils should be taught:

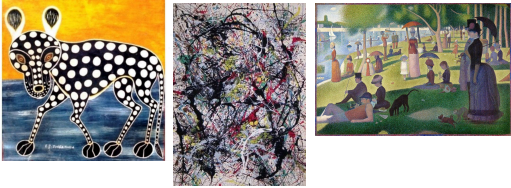
- To develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design
- To create sketchbooks to record their observations and use them to review and revisit ideas
- To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (e.g.: pencil, charcoal, paint, clay)
- About great artists, architects and designers in history

GOLDEN THREADS FOR ART AND DESIGN



	Drawing and sketchbooks	Surface and colour (collage, painting and printing)	Working 3D (Sculpture, textiles)
Objectives	● To explore blending lines to create different shades and tones with different drawing mediums ● To explore how artists create shadows and reflection in drawings ● To explore how light and shadow is captured in the correct areas with knowledge of light source	● To explore how colours can reflect different moods ● To explore how artists express thoughts and feelings through use of colour and application. ● To experiment with different colours that represent moods	● To explore paper techniques to create 3D models ● To explore famous artists who create paper sculptures ● To shape, form, model and construct sculptures from paper ● To use sketchbooks to plan and develop ideas ● To use paper maché to create 3D sculptures

	To explore blending lines to create different shades and tones with different drawing mediums		
Autumn Term Ancient Greece	Greek mythological creatures Art knowledge – Pupils will - Begin to experiment with ideas in their sketch books. - Show patterns and textures in their work which differentiate tones and begin to overlay colours. - Show tone and texture using hatching and cross hatching. <i>Odilon Redon – Pegasus</i>  <i>Minotaur labyrinth sketch</i>	Painting in the style of Matisse Art knowledge – Pupils will - Understand the different properties of different paints. - Use shade to create depth in a painting. - Use collage to independently create a mood boards of ideas. - Use a combination of visual and tactile ideas. - Combine different materials in different ways. <i>Henri Matisse – Icarus</i> 	Clay Greek Pots/ Papier Mache Greek masks Cecilia Levy Art knowledge – pupils will - Choose from and use a range of decoration techniques. - Begin to combine techniques to create finished pieces. - Produce more sophisticated models. - Use correct terminology to express opinions. - Experiment with and combine materials and processes to design and make 3D form. - Take a 2D drawing into a 3D form. - Shape using a variety of mouldable materials. - Combine different materials in different ways. <i>Recreating traditional Ancient Greek Pottery</i>  <i>Recreating traditional Ancient Greek theatre masks</i> 

Objectives	• To explore blending lines to create different shades and tones with different drawing mediums • To explore how artists create shadows and reflection in drawings • To explore how light and shadow is captured in the correct areas with knowledge of light source • To explore blending lines to create different shades and tones with different drawing mediums	• To explore how colours can reflect different moods • To explore how artists express thoughts and feelings through use of colour and application. • To experiment with different colours that represent moods • To mix colours accurately and understand the properties of a range of different paint types • To create a mood painting through use of colour and application	• To explore paper techniques to create 3D models • To explore famous artists who create paper sculptures • To shape, form, model and construct sculptures from paper • To use sketchbooks to plan and develop ideas • To use paper maché to create 3D sculptures
Spring Term All Around the World	Cubist inspired drawing/ Hundertwasser houses Art knowledge - pupils will • Begin to experiment with ideas in their sketch books. • Develop skills in collecting and modifying ideas from observations in their sketchbooks. • Experiment with choosing materials from a range provided. <i>Picasso</i> 	paintings in the style of other artists Art knowledge - pupils will Predict what colour will be mixed and recreate it later. • Purposefully select brush techniques to create different effects. • Predict the effect of the colour/size/texture of paper will have on their painting. • Create mood in a painting. Seurat, Jackson Pollock, Edvard Munch, TingaTinga  collages in the style of different artists • Use collage as a tool to independently develop a piece in mixed media. • Develop the use of layers and overlays (up to 6). Georgia O'Keefe, Picasso Banksy inspired printing • Develop the use of layers and overlays (up to 6). • Design and create more complicated stencil work. • Explore a variety of printing techniques. • Create an accurate print design.	Hundertwasser inspired houses. Art knowledge - pupils will • Choose from and use a range of decoration techniques. • Begin to combine techniques to create finished pieces. • Produce more sophisticated models. • Use correct terminology to express opinions. • Experiment with and combine materials and processes to design and make 3D form. • Take a 2D drawing into a 3D form. • Shape using a variety of mouldable materials. • Combine different materials in different ways. Hundertwasser – houses (cardboard) 

		Use printmaking as a tool with other medias to develop a final outcome. <i>Banksy (& CAD)</i>	
Objectives	- To explore how artists create shadows and reflection in drawings - To explore how light and shadow is captured in the correct areas with knowledge of light source - To draw from observation and apply shades and tones	- To explore the work of William Morris. - To look at printmaking in the environment (e.g wallpapers, fabrics etc.) - To experiment with ideas, to plan in a sketchbook. - To create printing blocks using a relief and intaglio method - To print with two colour overlays - To discuss and evaluate your own work and that of others.	
Summer Term The Victorians	<i>Lowry inspired pencil drawing</i> Develop use of perspective, distance and depth in their drawing. <i>Lowry</i> 	<i>William Morris inspired wallpaper printing using CAD</i> - Explore a range of textures using textiles. - Design and create more complicated stencil work. - Explore a variety of printing techniques. - Create an accurate print design. - Use printmaking as a tool with other medias to develop a final outcome. <i>William Morris</i> 	<i>Punch and Judy inspired puppets</i> - Begin to combine techniques to create finished pieces. - Use correct terminology to express opinions. - Combine different materials in different ways. <i>Punch and Judy felt puppets</i> 
EVALUATING		GREATER DEPTH	DEEPER THINKING QUESTIONS
- Keep and use detailed notes in sketch book - Evaluate own and others' work, explaining and justifying their reasons - Use analysis when commenting on ideas - Consider the end point when adapting and improving their work - Develop and improve their own style - Critique each other's work as a way of developing and supportive each other's ideas. - Make and support their own decisions and choices.		- Keep detailed notes, quotes or annotations using advanced vocabulary to explain and reflect on their artistic process? E.g. form, composition, tone - Plan carefully their art, taking into account layout, composition and perspective. - Explain their own style of art and what has influenced their choices? E.g. mood, events, geography, nature, history.	- What is the subject /theme of the piece? - How would you describe the artist's work/this piece? - Do you have to be able to draw well to be a good artist? - What do you like/not like about the artist's style? Why? - In your opinion, what makes some art/pieces/artists better than others? Is very old art still worth looking at today? Why?

